File System & Swap Area

2019 Winter Wheel Seminar tink@

File System

Files

- User's view: Named sequence of bytes
- File system's view: Collection of disk blocks

File System

- User's view: Manages files and data stored in files
- File system's view: Map name & offset to disk blocks

Differs by OS

Block & Sector

- Sector: Minimum storage unit of Hard Drive
- Block: Minimum unit for file system
 - multiple of sector size
 - Configurable



Inode block & Data block

- Inode block
 - File Metadata (Data of data)
 - Position of data block
- Data block
 - Real file data

```
• •
                             wheelseminar@tong: ~
                                                                           1 第 7
wheelseminar@tong:~$ df -i
                                  TFree TUse% Mounted on
Filesystem
                 Inodes IUsed
udev
                8241683
                                8241326
                                           1% /dev
                           357
tmpfs
                8244455
                           676
                                8243779
                                           1% /run
/dev/sda1
              117882880 495555 117387325
                                           1% /
                                8244454
                                           1% /dev/shm
tmpfs
                8244455
                8244455
                            3 8244452
                                           1% /run/lock
tmpfs
                            15 8244440
tmpfs
                8244455
                                           1% /sys/fs/cgroup
tmpfs
                8244455
                            11 8244444
                                           1% /run/user/1001
wheelseminar@tong:~$
```

Types of file systems

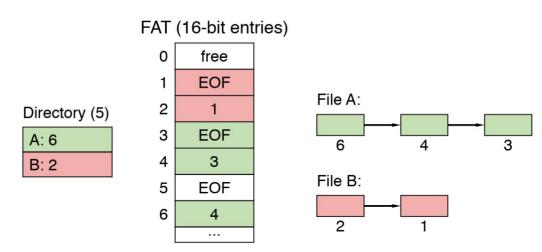
- Window: FAT16, FAT32, NTFS
- Linux: Btrfs, EXT2, EXT3, EXT4, ReiserFS, XFS
- MacOS: HFS+

Indexing Structure

- Linked files
- Indexed files

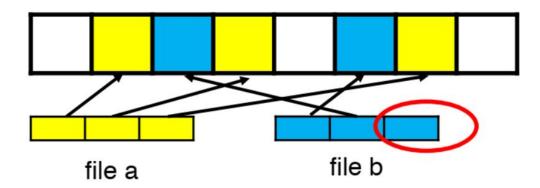
Linked files

- Linked list index structure
- File metadata (Inode) points file's first block
- File table: Linear map of all blocks on disk, each file is a linked list of blocks
- Example Microsoft FAT (Linked files with cached pointers)



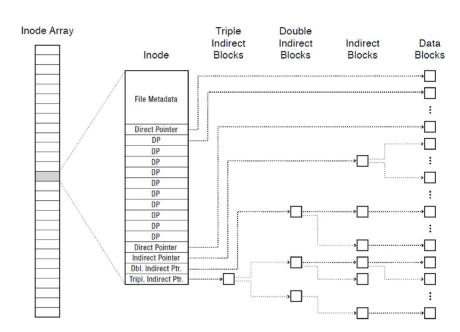
Indexed files

- Each file metadata has an array holding all of its block pointers
- Random access is fast
- Max file size fixed by array's size => How to deal with this?



Indexed files

- Max file size fixed by array's size => How to deal with this?
 - => Multi-level indexed files
- Example: Berkely UNIX FFS



Linux file systems

- EXT2
- EXT3 Journaling
- EXT4 Extents
- XFS Journaling, Large on memory cache (Good performance)

Journaling

- Keeps track of changes not yet committed to the file system's main part by recording the intentions of such changes in a data structure
- Modes of Journaling (Has trade-offs)
 - Journal
 - Ordered
 - Write-back
- mount option "data=[mode]"

Extents

- Use contiguous area of storage reserved for a file
- Can store each range compactly as two numbers, instead of canonically storing every block number in the range
- Less file fragmentation

Managing file system in Linux

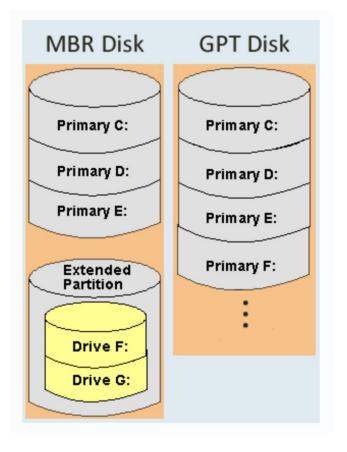
- Managing partition: fdisk
- Managing file system: mkfs
- Mount / Unmount device: mount/umount
- Check and restore file system: fsck

Partition

- Slice hard disk to one or more regions
- Each partition can be managed separately
 - Stable at problematic situations
 - Can format separately
- Types of partitions
 - Primary partition : Real disk partition
 - Extended / Logical partition : 1 disk 1 extended partition many logical partitions

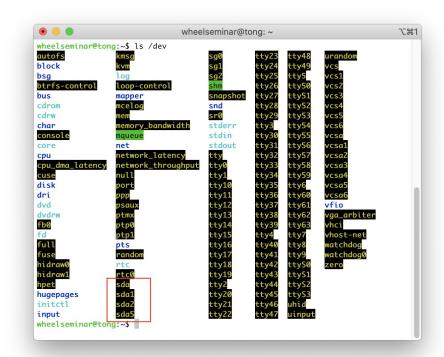
Types of partition table layouts

- MBR
 - Max number of primary partitions is 4
 - Max size of partition is 2TB
- GPT
 - All partitions are primary partition



Managing partition in Linux

- fdisk, parted
- Linux system device files: /dev
 - IDE type hard disks: /dev/hda, /dev/hdb, /dev/hdc
 - Sata, schi type hard disks:
 /dev/sda, /dev/sdb, /dev/sdc



Managing partition in Linux: fdisk

- fdisk [disk device]
- Interactive
- No saving to disk before typing "w"



Managing file system in Linux: mkfs

- Each file system has own mkfs command
 - o example: mkfs.ext3
- mkfs is a front-end for this command
- mkfs [-c] [-t file_system_type] <partition_device>
 - -c option: bad sector test
 - -t default is ext2

Mount / Unmount device

- Link a partition device and a directory
 - => Device can be used as a single directory (mount point)
- Mount automatically: /etc/fstab
- Mount manually: mount

Mount automatically: /etc/fstab

- fstab file: Information of file systems
 <device> <mount point> <file system type> <options> <backup operation> <file system check order>
- Options auto (default): mount automatically at bootup

```
wheelseminar@tong: ~
                                                                                               13年7
root@tong:/home/wheelseminar# cat /etc/fstab
# /etc/fstab: static file system information.
# Use 'blkid' to print the universally unique identifier for a
# device; this may be used with UUID= as a more robust way to name devices
# that works even if disks are added and removed. See fstab(5).
# <file system> <mount point> <type> <options>
                                                        <dump>
                                                                <pass>
# / was on /dev/sda1 during installation
UUID=a42257ce-067f-4633-a78e-3ae9cdc0246e /
                                                          ext4
                                                                  errors=remount-ro 0
# swap was on /dev/sda5 during installation
UUID=dd5acb92-0a49-4a7d-8e06-9aa8477b60dd none
                                                          swap
                                                                  SW
/dev/sr0
               /media/cdrom0 udf,iso9660 user,noauto
                                                            0
root@tong:/home/wheelseminar#
```

Mount manually: mount

- mount
 - Current mount information
- mount -t <file system type> <device> <mount point>
- mount -a
 - /etc/fstab auto
- umount <device> umount <mount point>

Check and restore file system: fsck

- Check consistency of file system and restore if there is an error
- Always use after unmount
- Fix applied only after reboot

Swap area

Swap area

- Uses part of disk as RAM
- (Traditionally) RAM size * 2
- Allocation of swap area
 - Swap file: Use swap file in file system Able to allocate while system is running
 - Swap partition: Better performance since disk blocks are contiguous
 - => Allocate using fdisk, parted

Allocation of swap area - swap file

\$ dd if=/dev/zero of=<swap file location> bs=<buffer_size> count=<num_buffers>

- If bs=1k, count is file size
- /dev/zero: ASCII NULL (0x00)
- \$ chmod 600 <swap file location>
- \$ mkswap <swap file location> <size in KB>
- \$ swapon <swap file location or partition>
- \$ swapoff <swap file location or partition>

Allocation of swap area - swap file

```
root@d9e8d8d0ebaa:/

root@d9e8d8d0ebaa:/# dd if=/dev/zero of=/root/swapfile bs=1k count=200000
200000+0 records in
200000+0 records out
204800000 bytes (205 MB, 195 MiB) copied, 0.604242 s, 339 MB/s
root@d9e8d8d0ebaa:/# chmod 0600 /root/swapfile
root@d9e8d8d0ebaa:/# mkswap /root/swapfile 80
Setting up swapspace version 1, size = 76 KiB (77824 bytes)
no label, UUID=7ac546f1-01a9-43d2-9abe-f7622051a22d
root@d9e8d8d0ebaa:/#
```

Allocation of swap area - swap file

\$ free

\$ swapon -s



References

- andromeda-20140729-0.pdf
- 2019 Spring CS330 Lecture slides (Youngjin Kwon)